Job Description – Full-Stack Developer

Collaborating ideas and efforts with Creative Services, Database/Web, IT and Communications.

Standard Work Schedule

- Monday through Thursday 8:30 am to 5:30 pm.
- Friday 8:30 am to 12:30 pm.

Requirements

- Proactive problem solver and team player.
- A quick, self-learner, motivated by applying the latest technologies.
- Analytical thinker who loves a challenge.
- Inviting interpersonal skills.
- Ability to prioritize a varied workload and work within deadlines.
- Ability to determine user needs/processes which can then be automated through technology.
- Strong organizational skills, attention to detail with a high bar of excellence.
- Ability to write end-user reference documentation.
- 2+ years of experience in programming or related field.
- Strong Front-end skills with HTML, CSS, and JavaScript.
- Experience with C# or Java.
- Strong SQL skills.
- Ability to handle confidential material in an appropriate manner.

Nice-to-Haves

- Strong writing and marketing skills.
- Experience with any Content Management System (CMS).
- Experience working with a Church Management System (Arena/Rock).
- Experience using C# in Web Forms or MVC.
- Experience with a templating language such as Liquid or Twig.
- Bachelor's Degree in related field.

Responsibilities

- Help identify future needs of the staff/congregation that can be addressed through software.
- Develop workflow automation.
- Keep abreast of new features available from our CMS and present ideas for implementation.
- Collaborate with churches using Rock CMS to support the Rock user community.
- Foreseeably create Brookwood modules that can be made available to other churches through the Rock Shop or inclusion in Rock.
- Modify the website to ensure pages are engaging, content is up-to-date, easy to navigate and visually appealing.
- Help grow the functionality and reach of the Brookwood Church App.
- Evaluate needs of the staff based on observation and propose training.
 - Needs may include database support, training and documentation for church ministry leaders.
 Ex: Sending group communications, using leader toolboxes, retrieving reporting needs.